Guía Docente

Information about the course

Degree: Degree in Design and Narration in Animation and Video games

Faculty: Faculty of Legal, Economic and Social Sciences

Code: 2054439 **Name:** Final Degree Project

Credits: 9,00 ECTS **Year:** 4 **Semester:** 2

Module: TRABAJO FIN DE GRADO

Subject Matter: TRABAJO FIN DE GRADO **Type:** Trabajo Fin Grado

Branch of knowledge:

Department: Multimedia and Digital Arts

Type of learning: Classroom-based learning

Language/-s in which it is given: Spanish

Teachers:

2054A	Luis Estivalis Torrent **(Profesor responsable)**	LUIS.ESTIVALIS@UCV.ES

Module organization

TRABAJO FIN DE GRADO

Subject Matter	ECTS	Subject	ECTS	Year/semester
TRABAJO FIN DE GRADO	9	Final Degree Project	9	4/2

Learning outcomes

At the end of the course, the student must demonstrate having acquired the following learning outcomes:

R1 - Demonstrate sufficient mastery of the interactions between the different variables that come together in animation and video game projects, identify them, and be able to draw conclusions.

RA9.40 - (2) Show initiative and the ability to make motivated proposals adapted to the situations analysed.

RA9.41 - (3) Demonstrate the skills and competences acquired in the development of an animation or video game project. RA9.39 / RA1.6 / RA3.27 / RA4.25 / RA5.5

Learning outcomes of the specified title

Type of AR: Habilidades o Destrezas

- Demonstrate a high degree of autonomy in learning.

Type of AR: Conocimientos o contenidos

- Have acquired advanced knowledge and demonstrated an understanding of the theoretical and practical aspects and working methodology in their field of study with a depth that reaches the cutting edge of knowledge.

Type of AR: Competencias

- Be able to collect and interpret relevant data (usually within their area of study) to make judgments that include reflection on important social, scientific, or ethical issues.

- Be able to convey information, ideas, problems, and solutions to both specialized and non-specialized audiences.

- Develop original and innovative ideas and proposals in the area of animation and video game design and storytelling, in the work required for a project, combining conceptual and technical aspects.

R2 - Demonstrate initiative and the ability to make motivated proposals adapted to the situations analysed. RA9.40

Learning outcomes of the specified title

Type of AR: Competencias

- Develop original and innovative ideas and proposals in the area of animation and video game design and storytelling, in the work required for a project, combining conceptual and technical aspects.

R3 - Demonstrate the skills and competencies acquired in the development of an animation or video game project. RA9.41

Learning outcomes of the specified title

Type of AR: Competencias

- Develop original and innovative ideas and proposals in the area of animation and video game design and storytelling, in the work required for a project, combining conceptual and technical aspects.

R4 - Elaborar un trabajo académico riguroso con la ayuda de un tutor teniendo en cuenta la búsqueda sincera de la verdad plena y la integración de todas las dimensiones del ser humano ante las grandes cuestiones de la vida, aplicando los principios derivados del concepto de ecología integral y respetando y poniendo en práctica los principios éticos y las propuestas de acción derivados de los objetivos para el desarrollo sostenible. RA9.42 / RA6.44 / RA7.39 / RA8.46

Learning outcomes of the specified title

Type of AR: Competencias

- Apply the principles derived from the concept of integral ecology to their proposals or actions, regardless of their scope, area of knowledge, and the contexts in which they are presented.

- Develop original and innovative ideas and proposals in the area of animation and video game design and storytelling, in the work required for a project, combining conceptual and technical aspects.

- Develop theoretical and practical responses based on the sincere search for the full truth and the integration of all dimensions of the human being in response to life's major questions.

- Respect and implement the ethical principles and action proposals derived from the Sustainable Development Goals, applying them to all academic and professional activities.

R5 - Present and defend your work with the clarity, coherence and precision required at degree level, taking into account the sincere search for the whole truth and the integration of all dimensions of the human being in the face of life's big questions, applying the principles derived from the concept of integral ecology and respecting and putting into practice the ethical principles and proposals for action derived from the sustainable development goals. RA6.45 / RA7.40 / RA8.47

Learning outcomes of the specified title

Type of AR: Competencias

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Assessment system

In-person modality

Assessed learning outcomes	Granted percentage	Assessment tool
	60,00%	SE2 – Final Degree Project report.
	30,00%	SE3 – Defense of the Final Degree Project.
	10,00%	SE9 – Evaluation report by the academic supervisor.

Observations

MENTION OF DISTINCTION:
The mention of "Honors" may be awarded to students who have obtained a grade equal to or greater
than 9.0. Their number may not exceed five percent of the students enrolled in a group in the
corresponding academic year, unless the number of students enrolled is lower.
The use of Artificial Intelligence tools will be subject to the teacher's instructions, who will determine
in each activity or exercise whether their use is permitted and under what conditions.

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Training activities

The methodologies to be used so that the students reach the expected learning outcomes will be the following:

M7   MD7: Supervised academic work

IN-CLASS TRAINING ACTIVITIES

ACTVITY	RELATIONSHIP WITH THE COURSE LEARNING OUTCOMES	METHODOLOGY	HOURS	ECTS
AF7 – Preparation of an academic paper under the guidance and supervision of a professor (supervised academic work).	R1, R2	MD7: Supervised academic work	11,00	0,44
TOTAL			**11,00**	**0,44**

TRAINING ACTIVITIES OF AUTONOMOUS WORK

ACTVITY	RELATIONSHIP WITH THE COURSE LEARNING OUTCOMES	METHODOLOGY	HOURS	ECTS
AF7 – Preparation of an academic paper under the guidance and supervision of a professor (supervised academic work).	R1, R2	MD7: Supervised academic work	214,00	8,56
TOTAL			**214,00**	**8,56**

Description of contents

Description of content necessary for the acquisition of learning outcomes.

Theoretical content:

Block of content	Contents

Temporary organization of learning:

Block of content	Sessions	Hours

References

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